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Ben And Ed - Blood Party OST Download 12 Mb



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## About This Content

This is the official **Ben and Ed - Blood Party** Sountrack. Made by six5music, PightyMo and JoeVagian. You can listen to it. It's music...97 minutes of it.

Tracklist:

- 01 - Catch Me Hans [4:10]
- 02 - Diarrhea Maniac [3:41]
- 03 - Killer Machine [4:16]
- 04 - Lazer Theme [3:39]
- 05 - Night Raider [4:06]
- 06 - Nightwaves [2:39]
- 07 - Power Grid Theme [3:39]
- 08 - Rainbowpussy [3:47]
- 09 - Run Dead Run [2:58]
- 10- Spank Me! [3:29]
- 11 - Arrival [5:07]
- 12 - Chill Out [4:00]
- 13 - Closing In [3:50]
- 14 - Disco Moves [3:07]
- 15 - Fast Lane [3:04]
- 16 - Incoming [3:04]

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- 17 - In Front [3:31]
  - 18 - We Are Ready! [2:31]
  - 19 - Going Further [1:53]
  - 20 - When Friends Meet [3:15]
  - 21 - When It Ends [3:38]
  - 22 - Dop Dop [3:12]
  - 23 - Trailer Theme [1:56]
  - 24 - Blood Games [2:31]
  - 25 - Schadenfreude [2:01]
  - 26 - Rising Blood [2:07]
  - 27 - Floating [1:23]
  - 28 - Limb By Limb [1:29]
  - 29 - Oh No [0:55]
  - 30 - Ben And Ed Main Theme [1:52]
  - 31 - Game Show 1 [1:35]
  - 32 - Game Show 2 [1:52]
  - 33 - Hans Showmaster Theme [1:16]
  - 34 - Run Ed Run [1:35]

The Soundtrack will be downloaded to the Ben and Ed - Blood Party - Soundtrack folder in your Steam Directory:  
[...]\Steam\steamapps\common\BaEBloodParty\Blood\_Party\_OST

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Title: Ben And Ed - Blood Party OST

Genre: Action, Indie

Developer:

Sluggerfly

Publisher:

Sluggerfly

Release Date: 19 May, 2017

a09c17d780

**Minimum:**

**Memory:** 230 MB RAM

English







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ben and ed blood party soundtrack. ben and ed blood party ost

Really bad popup and fog, AI is really dumb. 3/10. I might have been the first one to ever play this game. And all I can say is it was the best 65 cents I've ever spent. Sure, it's clunky, but it just came out and the game mechanics work, it's fun, and it's only 65 cents as of August 31st 2015. A fun little game and it's definitely worth a buy. The audio is a little messed up as of now but still-- 65 cents people. And it will most likely be patched in the future.. Almost nothing to do.... I love the minimal but vibrant look of Ellipsis. The sound effects are dope too. Its challenging as well as weirdly calming in the same time. It\u2019s a great game with a great idea behind it!. 5.9/10 UI is clunky. I'm not fan of the writing, story, art, and design choices. However, it's a great strategy war sim rpg something and the mechanics around all of that work very well. I think they work so well that If those other elements were polished and shined up to just being average my rating would be much closer to a 9/10.

Personally...I'd cut everything that has to do with wandering around town "exploring" what amounts to be a bunch of menu options that you have to wander around to find. I think the game would work better if you just went to a town screen with menu options. You could keep the maps for the fights and the worldview map...but as of now the town phase is just painful to get through. I know those levels took some time to design and there's some good work in there for sure and I hate to say cut out something I'm sure took time to create...but the game just doesn't flow very well as it is IMO.

I'd guess just doing that would bump my rating up to a 7.3/10. (not that the devs are living and dying on my completely arbitrary and often random grading scale...but maybe the should? nope probably not just FYI)

. I love this game to death, I do. Music's fantastic, characters are interesting, the art is good, and the gameplay is straightforward and simple yet still fun. But something is seriously screwy with it lately. All of a sudden one day I loaded it up to find two completely alien saves where mine should have been. Characters I hadn't unlocked, relationships and levels swapped around. Honestly, it sorta pisses me off.

Again, I love this game to death, but I can only hope they get their stuff together. I don't think I'll be willing to play again until my saves and progress are safe. Regardless, I can confidentially say people should be interested in the game. With the amount of updates it gets, you'd figure it's only a matter of time until the fix whatever's wrong. Buy it now, or hold off until the air clears.. I'm not really a person for rhythm games, actually I suck at them. And here well, the music is nice, if copyrighted and therefore useless for a Let's Play and the game itself is fairly solid for those who like Rhythm games. But it's a Rhythm game that makes you think, really hard about what you are doing.

Pros:

Unique Take on Rhythm games

You must think about what you are doing

Cons:

Very VERY HARD! Especially if you have no natural rhythm

Here is the video review:

<https://www.youtube.com/watch?v=to7nSJ5uuw4>. Fun enough! 5/10. This game is♥♥♥♥♥♥♥♥and i'm gladly getting a refund. I'll have my 59 cents back, thank you very much.

Edit: The volume was extraordinarily loud, there isn't even a volume setting. The settings are overall poor. That annoyed me to the point, where I didn't feel like the developer of this game deserves my money already.

Adding to that I expected a game, that needs me to apply calculus (don't know where I got that idea). Instead I got cryptic riddly language puzzles, I didn't find myself wanting to spend time on... This game is recommended for ppl that loves RPG games, the whole game has a beautiful history, and a cool theme . Have been playing for a while and i can call it a good game , but only if you pay a good price for it. After some hours you just dont care anymore with the quests and story things , you just click the first option that appears and go to a battle, that happens a lot, and often you realize that the previous options wouldn't make a difference after all .The battle is a problem, if you compare the role-play battle mechanics of this game with some other of the same style like Total War etc.. you'll find the game stays behind on that point . Well , just as i said, its worth buying it on a promo or something like that , you will like it and wont regret after all.

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7.5/10 :)



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Basically the same level of gameplay as a free flash game. If you want a fun Hollywood-style hacking sim, ignore this one and grab Uplink instead.. Okay, I was told that my Half-Life 2 may be a little too violent for my 4 year old granddaughter, although she LOVED telling me when to shoot the tounge monsters. I somewhat agreed with the criticizm and purchased this game.

My 4yr old granddaughter loves it, and it is very entertaining. the thing I like the best with this game is that it teaches them to use THE MOUSE. In this day of touch screens, a Click and Drag operation is difficult for many of the new generation. She picked up on the concept right away and became more precise on the mouse operations as the game continued. A couple of times however, I caught her wanting to drag the items with her finger on my 24" monitor.

Overall a very good purchase and I will be looking for similar games in the future. Have to keep those grand-kids entertained, and I can always play Half-Life after they go to bed.. Excellent even by today's standards.. Not bad, good background music for any adrenaline intense game. I love this game to death! But the last time i played it, the final campaign just made me ragequit playing this game forever! Buy this game, it's great! But the final campaign is trash!!. Nominated for the "Defies Description" Award

A very fun, simple, and interesting platformer with a load of content. Lots of great style and humor. Definitely worth the cheap price.

You don't know what you are missing here! But you can tell the fun from the screenshots and trailer. Or can you...? :). I played all 4 of these games and didn't have a complaint. Well first one is short but consider that dipping your toes in the water of this world. You should definitely quit wasting time reading reviews and go buy the bundle of them if you are at all interested. They are definitely worth it. Seriously. I'm definitely biased insofar as I like this style gameplay but just the whole story, the lovability and relatability of the characters and the choices that you can and are forced to make... for what this game was it was amazing. Overall series score I give it 9/10. Would love to see more of this.. To start with a good aspect: graphically this game is above average. It just makes me wonder when Half Life will make its debut in VR. Something in this game - maybe the textures, lights etc - resemble a mix between HL2 and Quake 2.

But this is the only thing I liked. The game is not even close to an alpha release in my opinion. More like a public test during initial development, so they can find bugs quicker.

When you enter a multiplayer game, there is no one there except you. And if you think, ok, empty server, let me try and find another, maybe play against bots... but there is no way to exit the match. Menu buttons don't do anything. The only way to quit it is shutting the game down through Steam VR menus. And after shutting down like this the game does not open anymore. I need to completely restart VR to try it again. Very annoying.

Refunded. I will watch closely if things get better in the future.

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